

Richard Barrett

*urlicht*

2013-14  
3 percussionists  
with optional spatialisation

performing score

# *urlicht*

(2013-14) for 3 percussionists with optional sound spatialisation

commissioned by Speak Percussion

to Bob Gilmore

duration: approximately 13'30"

## instrumentation

- 1 vibraphone\*  
waterphone, suspended if possible to enable rapid deployment\*\*  
small suspended "trash" cymbal, or stack of two or more, "prepared" with several strings of beads, creating a complex but unresonant sound  
guero, fixed to stand, positioned vertically so it can be scraped with the shaft of one mallet while the other (in the same hand) strikes the cymbal
- 2 vibraphone\*  
mark tree  
seed pod chimes, as dense as possible  
tenor drum, tuned low and "prepared" with pine cones, seed pods or similar light objects, creating a complex but unresonant sound
- 3 vibraphone\*  
Beijing opera gong - tuning:  (3 different "pitches" are notated, indicating distinct sounds produced by striking at different places with a mallet)  
suspended sleighbells (to be struck as well as shaken)  
log drum "prepared" with aluminium foil, with 3 different "pitches", placed on stand so it can be struck with one mallet while the other (in the same hand) strikes the sleighbells

\* The three vibraphones do not have to be in tune. Discrepancies in intonation should be seen as enhancing the music rather than compromising it. The range of motor speeds in the score is from 45 to 300 beats per minute. While precise values for motor speed in bpm are given in the score, some approximation is naturally acceptable, while preserving the sense of changing relationships and the widening difference through the course of the music between slower and faster speeds.

\*\* A 3-line stave is used for the waterphone, within which noteheads show the position of the bow around the circle. The top and bottom lines should thus be thought of as coinciding. The angle of the instrument (and thus the position of the water inside) are indicated on another 2-line stave. The top line indicates a vertical position of the instrument and the bottom line a horizontal position, so that the "pitch-bending" effect will be in the opposite direction of the notated line. Which direction the instrument is tilted in is *ad libitum*; a variety of different directions might be taken, to vary the resulting sound in different ways.

## notation

bow =  - apart from the bow, each player uses 4 different mallets. In bars 64-142 each player eventually *individually* uses four different mallets, which are notated using different noteheads. The symbols used for mallets and the noteheads are as follows:



 = "dead-stick" (mallet remains in contact with surface, producing a sound without any resonance) ] = damp all sound

 = pedal, always and only to be used as notated

## spatialisation

When *urlicht* is performed with the possibility of three-dimensional sound projection (with the performers in the centre of the space, surrounded by the audience which in turn is surrounded by the speaker system), it can follow the course of the music in this way:

sections 1-3 treat each player as a single source for spatialisation.

1 (bar 1, 18" in duration): everything is panned to the centre of the space at floor level and remains static

2 (bars 2-25, 1'12"): an equilateral triangle formed by the three instruments begins to grow outwards from centre and to rotate slowly, still at floor level

3 (bars 26-45, 1'30"): the equilateral triangle has now reached the perimeter of the space and continues to rotate; each apex now begins a slow sinusoidal up/down motion (frequency is the same for each instrument but with phase difference of 120 degrees between each one)

sections 4-6 gradually widen the distance between two sources for each player (vibraphone left/overhead left and vibraphone right/overhead right)

4 (bars 46-98, 2'42"): gradually add independent movement to and from centre (each pair of sources a small distance apart from one another)

5 (bars 99-134, 1'48"): continue the 3 aforementioned movements (to/from centre, rotation, up/down) but now each of the 3 pairs of sources moves independently, with the pairs still widening

6 (bars 135-142, 36"): sound seeming to appear at random points throughout the space (using rapid panning)

sections 7-9 have each pair of sources linked but panned to opposite sides of the space

7 (bars 143-188, 2'24"): rapid independent rotations of the pairs, at 3 different heights - floor, halfway and ceiling

8 (bars 189-216, 2'06"): start again with everything at centre, then rapid condensed "recapitulation" of sections 1-3 but now with the three players widely panned (once the movement outwards from the centre has been completed)

9 (bars 217-225, 54") all static at the perimeter at ceiling level

# urlicht

Richard Barrett  
2013-14

**21**  $\text{♩} = 70$

vib. 1 (motor off) ***fff non dim.***  $\xrightarrow{\hspace{1cm}}$  [motor on 70bpm] take 2 x **4 8**

vib. 2 (motor off) ***fff non dim.***  $\xrightarrow{\hspace{1cm}}$  [motor on 80bpm] take 2 x

vib. 3 (motor off) ***fff non dim.***  $\xrightarrow{\hspace{1cm}}$  [motor on 75bpm] take 2 x



**2**  $\text{♩} = 80$  see preface: the notated durations indicate the time for which the bow is in contact with the plate, after which the sound resonates until the next notated pedal-damping.

vib. 1 **p** .....  $\xrightarrow{\hspace{1cm}}$  **p**  $\xrightarrow{\hspace{1cm}}$  **p**  $\xrightarrow{\hspace{1cm}}$  **p**  $\xrightarrow{\hspace{1cm}}$

vib. 2 **p** .....  $\xrightarrow{\hspace{1cm}}$  **p**  $\xrightarrow{\hspace{1cm}}$  **p**  $\xrightarrow{\hspace{1cm}}$

vib. 3 **p** .....  $\xrightarrow{\hspace{1cm}}$  **p**  $\xrightarrow{\hspace{1cm}}$  **p**  $\xrightarrow{\hspace{1cm}}$

2 [5]

vib. 1

*p* 3:2 6:7 8:7 7:8 3:2 7:8 3:2 7:8 4:5

vib. 2

*p* 3:2 10:7 5:4 5:4 3:2 5:4 3:2 7:8 5:4

vib. 3

*pp* 10:7 9:7 4:3 4:3 6:5

≡

[8]

vib. 1

*pp* 3:2 7:6 3:2 7:6 3:2 7:6 3:2 7:6

vib. 2

*pp* 7:8 5:4 7:8 5:4 7:8 5:4 7:8 5:4

vib. 3

*pp* 5:4 5:4 3:2 5:4 3:2 7:6 3:2 7:6

≡

[11]

vib. 1

*p* 8:7 6:5 9:8 7:5 7:5 7:5

vib. 2

*p* 6:7 7:6 6:5 7:6 5:6 9:8 7:6 7:6

vib. 3

*p* 4:3 5:4 5:4 3:2 7:5 7:5

3

14

vib. 1

*p* ————— *mf* 4:5

*pp* ————— *mp* 6:7 *mp* 3:2

*pp* ————— *mf* 7:6

*ppp* ————— *mf* 4:3

*p* ————— *mp* 3:2

vib. 2

*pp* ————— *mf* 10:7

*ppp* ————— *mf*

*ppp* ————— *mf* 5:4

*ppp* ————— *mf* 3:2

vib. 3

*ppp* ————— *mf* 3:2

*p* ————— *mf* 3:2

17

vib. 1

*p* ————— *f*

*ppp* ————— *f* 5:6

*ppp* ————— *mf* 3:2

vib. 2

*ppp* ————— *mf* 7:6

*ppp* ————— *mf* 3:2

*ppp* ————— *mf* 10:7

vib. 3

*ppp* ————— *mf* 9:8

*ppp* ————— *mf* 7:8

*ppp* ————— *mf* 5:4

*ppp* ————— *mf* 4:5

20

vib. 1

*ppp* ————— *mf* 4:5

*ppp* ————— *f* 7:5

*ppp* ————— *f* 5:6 6:5

*ppp* ————— *f* 7:5 4:5

vib. 2

*ppp* ————— *f* 3:2

*ppp* ————— *mf* 4:3

*ppp* ————— *mf* 9:8

*ppp* ————— *f*

vib. 3

*ppp* ————— *f* 4:3

*ppp* ————— *f* 9:7

*ppp* ————— *f* 5:4

*pp* ————— *mf* 7:6

23

vib. 1: *ppp* *f* 9:8 *ppp* *mf* 3:2 *ppp* *mf* 10:8  
*ppp* *mf* 7:6 *ppp* *f* 7:6 *ppp* *mf* 7:8

vib. 2: *ppp* *f* 3:2 *ppp* *mf* 3:2 *ppp* *mf* 4:3 *ppp* *mf* 5:6  
*ppp* *f* 7:8 *ppp* *f* *ppp* *mf*

vib. 3: *ppp* *f* *ppp* *mf* 3:2 *ppp* *f* *ppp* *f*  
*ppp* *f* *p* *mp* *ppp* *mf*

=90

all instruments still always with bows - unbroken *legato* slurs indicate that the bowing of adjacent notes (played with alternating hands) overlaps slightly, while dotted slurs indicate that bowing is discontinuous (note variation in bowing durations!) although sounds are still sustained using the pedal

26

vib. 1: *10:8* *10:9* *6:7* *4:3* *5:16* [8/bpm] *10:8*  
*mp* *pp*

vib. 2: *5:4* *7:8* *5:4* *120bpm*  
*mp* *ppp*

vib. 3: *9:8* *3:2* *7:9* *70bpm*  
*mp* *p*

28

vib. 1: *10:8* *3:2* *3:2* *3:2* *3:2* *3:2* *17:16*  
*pp* *mp*

vib. 2: *16:11* *5:6* *3:2*  
*mp* *ppp* *p*

vib. 3: *9:10* *16:11* *mf*  
*p*

29

**17** 16

vib. 1

3:2

11:12

vib. 2

5:4

13:11

7:9

f pp

vib. 3

p f

13:16

30

**8** 8

vib. 1

6:5

pp

**11** 16

10:9

vib. 2

7:8

ppp f

mf

5:4

3:2

vib. 3

89bpm

4:3

8:9

mf pp

4 8

32

**4** 8

vib. 1

mf

**6** 8

take waterphone (retain 1x ) [set vibraphone to 93bpm]

**21** 16

vib. 2

4:3 3:2

ppp p

9:8

vib. 3

pp

6:5 11:8 3:2

mp

[34] 21 (see preface for guide to waterphone notation)

16 9:11 5 9:8 7 8

7 8 3:2 8:7 9:8 5 7:5 5:4 15 16

[36] 5:4 15 16 (ppp)

wp. pos.

4:3 10:11 138bpm 6:5

vib. 2 vib. 3

15 16 17:15 2 8 15 16

wp. pos.

12:11 10:7 5:4

vib. 2 vib. 3

40

**15**

wp. { **16** **13** **16** **6** **8**

wp. pos. **pp** **f**

vib. { **2** **19:15** **10:11** **9:7**

f **p** **mf**

vib. { **3** **7:9** **6:5** **13:10**

**pp** **mf** **fff** **f**

**==**

42

**6** **8** **7:6** **17** **16** **9:7**

wp. { **mf** **p** **mp** **ppp**

wp. pos. **mf** **p** **ppp**

vib. { **2** **p** **91bpm** **3:2** **3:2**

**p** **mf** **ppp**

vib. { **3** **7:6** **6:7** **6:5** **13:11** **157bpm**

**p** **mp** **mf** **ppp**

**==**

44

**11:9** **10:7** **13** **16** **13:12** **2** **8**

put down waterphone and take second bow

wp. { **p** **ppp** **p** **mp**

wp. pos. **ppp** **mf**

vib. { **2** **7:8** **65bpm** **4:5** **4:3**

**mp** **ppp** **mf**

vib. { **3** **3:2** **3:2** **3:2** **3:2** **3:2** **5:4**

**pp** **p** **f** **p**

=80 all instruments: tenuto/legato sempre

46

2 8 (93bpm) 4 8 LH RH etc. sim. 5 16 6:5 11 16 15:11 5 8

vib. 1:

vib. 2:

vib. 3:

**==**

50

5 8 3 8 5 8 9:10 3 8

vib. 1:

vib. 2:

vib. 3:

**==**

53

3 8 7 16 6:7 4 8 5:4 6 8

vib. 1:

vib. 2:

vib. 3:

[56]

vib. 1 (6:8) 5:6 3:2 3:2 3:2 9:16

vib. 2 (6:8) 13:12 7:6

vib. 3 (6:8) 11:12

[58]

vib. 1 9:16 7:9 8:9 10:9 5:16

vib. 2 4:3 4:3 4:3 13:9 7:9

vib. 3 10:9 10:9 11:9

[61]

vib. 1 5:16 11:16 13:11 1:8 (motor off) 5:8 7:6 9:10 3:8

vib. 2 10:11 (motor off) 9:10

vib. 3 9:11 (motor off) 4:5

notes with downward stems are bowed (RH),  
notes with upward stems struck (different  
noteheads indicate which stick is used - see preface)

LH: put down bow, take [I] [I]

[65]

vib. 1 3/8 7:9 7:6 4:3 2/8 7/16 5:4 9:7 4/8

(ppp)

vib. 2 7:6 5:6 5:4 9:7

(ppp)

vib. 3 3:2 3:2 8:7

(ppp)

||

[69]

vib. 1 4/8 3:2 6:5 3:2 6/8 7:9 18:12 8:9 3:2 5/16

(ppp)

vib. 2 3:2 3:2 3:2 3:2 3:2

(ppp)

vib. 3 7:8 5:4 5:6

(ppp)

||

[72]

vib. 1 5/16 4:5 11/16 12:11 10:7 9:11 5/8

(ppp)

vib. 2 10:11 12:11

(ppp)

vib. 3 7:5 9:11 16:11

(ppp)

75

vib. 1 5 8 6:5 6:5 3 8 (motor on) 3:2 4:3 4:3 7 16

(*ppp*)

notes with downward stems are bowed (RH),  
notes with upward stems struck (different  
noteheads indicate which stick is used - see preface)

vib. 2 6:5 (motor on) LH put down bow, take 5:6

(*ppp*)

vib. 3 (motor on) 5:6

(*ppp*)

78

vib. 1 7 16 10:7 4 8 3:2 6 8 5:6 3:2 5 16

(*ppp*)

vib. 2 6:7 9:7 4:5 3:2 3:2 4:3 4:3 5:6

(*ppp*)

vib. 3 8:7 5:4 7:6 7:6

(*ppp*)

81

vib. 1 5 16 11 16 9:10 13:11 2 8 4 8

(*ppp*)

vib. 2 4:5 6:7 16:11 7:6

(*ppp*)

vib. 3 6:5 9:11 5:4

(*ppp*)

**vib. 1**

84

4 8 11:8 4:5 9 16 4:5 6 8 6:7 18:12 9 16

(ppp) (ppp)

notes with downward stems are bowed (RH),  
notes with upward stems struck (different  
noteheads indicate which stick is used - see preface)

18:12 9:10

7:8 4:3 8:7 13:12 14:11 (ppp)

3:2 (motor off) LH put down bow, take (ppp)

9 16 5 16 9 16 8:9 11 16

(ppp)

3:2 8:9 6:5 3:2 11:9 7:5

(ppp)

3:2 5:4 8:9 4:3

(ppp)

11 16 9 16 11:9 7:5 8:9 5 16 6:5

(motor on) RH put down bow, take (ppp)

10:9 9:8 11:9 4:5 7:5

(ppp)

6:5 11:9 6:5

(ppp)

[93] vib. 1 11 (motor off) 16 (ppp) 4:5 5:4 9:16 7:9 11 16 (ppp)

vib. 2 6:5 (motor off) RH put down bow, take 1 2 4:5 7:9 4:3 (ppp)

vib. 3 (motor off) 4:5 5:4 9:8 (ppp) (ppp)

||

[96] vib. 1 11 3:2 14:11 (motor on) 2 8 5:4 10:9 7 8 (ppp)

vib. 2 3:2 7:6 4:3 4:5 (ppp)

vib. 3 (motor on) RH put down bow, take 1 2 3:2 (ppp)

||

[98] vib. 1 7 8 93 > 193bpm (ppp) 13:16

vib. 2 65 > 100bpm (ppp) 13:16

vib. 3 157 > 60bpm (ppp) 13:16

**9** 90

**16** 193bpm

vib. 1 (dead stick) 9:8 RH [ ] LH [ ] *mf* f p mp mf γ fff mp 6:5

vib. 2 (dead stick) 100bpm RH [ ] LH [ ] *mf* mp 4:5 fff ppp 3:2

vib. 3 (dead stick) 5:4 60bpm RH [ ] LH [ ] *ff* γ (dead stick) 5:6 mp mp γ pp γ 10:7

**101**

vib. 1 4:3 mp f mf f mp 7:6 fff ppp

vib. 2 5:6 4:3 mp ff ppp mp 3:2 mf mf

vib. 3 7:8 pp mf 3:2 f mp pp γ 6:5 mf

log drum p

**103**

vib. 1 5:4 8:7 mp f mf f mp p 4:5 γ ppp

guero ff

vib. 2 4:5 5:6 mp mf p mp mf

vib. 3 7:6 6:5 mp pp mp p fff pp mf

105

vib.  
cym.

vib.  
seed pods

vib.  
sl. bells

vib.  
tenor drum

vib.  
seed pods

vib.

107

109

III

vib. 1  
guero

vib. 2

vib. 3  
bells  
log  
drum

(always scrape for whole of notated duration!)

II3

vib. 1  
cym.

vib. 2  
tenor  
drum

vib. 3

[115]

vib. 1: Measures 115-116. Dynamics:  $mf$ ,  $p$ ,  $f$ ,  $ff$ ,  $mf$ ,  $pp$ ,  $ff$ ,  $f$ ,  $p$ ,  $pp$ . Measure 116:  $pp$ .

vib. 2: Measures 115-116. Dynamics:  $mp$ ,  $f$ ,  $p$ ,  $pp$ ,  $ff$ ,  $mp$ ,  $f$ ,  $ff$ ,  $p$ ,  $ff$ . Measure 117:  $ff$ .

vib. 3: Measures 115-116. Dynamics:  $p$ ,  $mf$ ,  $p$ ,  $pp$ ,  $mf$ ,  $pp$ ,  $mp$ ,  $f$ ,  $ff$ ,  $7:8$ ,  $pp$ . Measure 117:  $pp$ .

log drum: Measures 115-116. Dynamics:  $pp$ .

[117]

vib. 1: Measures 117-118. Dynamics:  $mp$ ,  $p$ ,  $ff$ ,  $pp$ ,  $mp$ ,  $mf$ ,  $p$ ,  $ff$ ,  $mp$ ,  $ff$ ,  $mp$ .

cym. guero: Measures 117-118. Dynamics:  $\ddot{\text{z}}$ ,  $f$ ,  $p$ ,  $pp$ ,  $f$ ,  $\ddot{\text{z}}$ ,  $\gamma$ ,  $\ddot{\text{z}}$ ,  $\gamma$ ,  $\ddot{\text{z}}$ ,  $\gamma$ ,  $\ddot{\text{z}}$ ,  $\gamma$ .

vib. 2: Measures 117-118. Dynamics:  $p$ ,  $ff$ ,  $pp$ ,  $f$ ,  $p$ ,  $ff$ ,  $pp$ ,  $p$ ,  $f$ ,  $pp$ .

seed pods tenor drum: Measures 117-118. Dynamics:  $\ddot{\text{z}}$ ,  $mf$ ,  $mp$ ,  $\ddot{\text{z}}$ ,  $\gamma$ ,  $\ddot{\text{z}}$ ,  $\gamma$ .

vib. 3: Measures 117-118. Dynamics:  $p$ ,  $f$ ,  $mp$ ,  $mf$ ,  $pp$ ,  $f$ ,  $ff$ ,  $pp$ ,  $mp$ .

sl. bells log drum: Measures 117-118. Dynamics:  $\ddot{\text{z}}$ ,  $\ddot{\text{z}}$ ,  $f$ ,  $p$ ,  $pp$ ,  $f$ ,  $mp$ ,  $ff$ ,  $11:10$ ,  $pp$ ,  $mf$ ,  $p$ .

[119]

1 vib.

2 vib.  
seed pods  
tenor drum

3 vib.

Measure 119 (119-120):

- vib. 1: Dynamics: ff, mf, f, mp, pp, f, p. Measure length: 7:6.
- vib. 2: Dynamics: mp, mf, f, pp, p, ff, p. Measure length: 9:7.
- vib. 3: Dynamics: ff, mf, pp, mp, fff, mf, mp. Measure length: 5:6.

[121]

1 vib.

cym.  
guero

2 vib.

3 vib.  
bells  
log  
drum

Measure 121 (121-122):

- vib. 1: Dynamics: p, ff, mf, p, f, ff, mp, ff. Measure length: 12:11.
- vib. 2: Dynamics: f, mp, pp, mf, fff, pp, p, mf. Measure length: 5:4.
- vib. 3: Dynamics: p, fff, 5:6, f, mp, f, mp, ff. Measure length: 13:9.

123

vib.  
cym.

vib.  
seed pods  
tenor drum

vib.  
sl.  
bells  
log  
drum

124

125

125

vib.  
vib.  
vib.

[127]

vib.  
cym.  
guero  
vib.  
seed pods  
vib.  
sl.  
bells  
log  
drum

Measure 127: vib. 1 (pp), cym. (mp), vib. 2 (mp), vib. 3 (f), seed pods (mf). Measure 128: vib. 1 (fff), vib. 2 (ff), vib. 3 (p), seed pods (mf), vib. 3 (f), vib. 2 (fff), vib. 3 (p), seed pods (ppp), vib. 3 (f), seed pods (f), vib. 3 (pp), vib. 2 (mf).

≡

[129]

vib.  
cym.  
guero  
vib.  
seed pods  
tenor  
drum  
vib.  
sl.  
bells  
log  
drum

Measure 129: vib. 1 (mp), vib. 2 (f), vib. 3 (mp), seed pods (pp), vib. 2 (f), vib. 3 (fff), vib. 2 (mf), vib. 3 (mp). Measure 130: vib. 1 (f), vib. 2 (p), vib. 3 (fff), vib. 2 (mf), vib. 3 (mp), vib. 2 (fff), vib. 3 (f), vib. 2 (f), vib. 3 (pp), vib. 2 (ff), vib. 3 (f), vib. 2 (mf), vib. 3 (f).

131

vib. 1  
cym.  
vib. 2  
seed pods  
tenor drum  
vib. 3

*ff* *mf* *pp* *pp* *mf* *p*

*ff* *f* *ppp mp*

*p* *pp* *mp* *fff* *f*

133

16

vib. 1  
cym.  
guero  
vib. 2  
seed pods  
tenor drum  
vib. 3  
sl. bells  
log drum

*pp* *mp* *mf* *mf* *pp* *fff pp*

*p* *ppp* *f* *p* *f* *mf* *ff* *mf* *mf*

*f* *ffff mp* *mf* *mf* *ppp* *mf* *mf*

**135** **7** switch vibraphone motor off and set to 55bpm  
**16** (edge) **6:7** **8** (centre) **9:8** **9** (nat.) **16** **10**  
 cym. **1** **guero** each bar between 136 and 142 should be perceived as having a single dynamic envelope, beginning and ending **ppp** and rising to a higher peak each time  
 (single stroke, "rit.") (single strokes)  
**11:14** **7:8** **10:9**  
**PPP** **PPP** **PP** **PPP** **p** **PPP**  
 switch vibraphone motor off and set to 228bpm  
**2** (grasp) **9:7** (strike) **4:3** (take flexatone in RH)  
**seed pods** **tenor drum**  
 (dead stick) **10:7** **ppp** **pp** **pp** **p** **pp**  
 switch vibraphone motor off and set to 107bpm  
**3** (strike) **5:4** **11:9**  
**sl. bells** **log drum**  
 (dead stick) **8:7** **pp** **ppp** **ppp** **p** **pp**  
**3:2**



**138** **10** (nat.) **16** **11** edge -----> centre **12** **16**  
**cym.** **1** **guero** **15:11** **12:11**  
**pp** **mp** **p** **pp** **mf** **p**  
 (glissando over entire range) **13:10** **10:11**  
**2** **mark tree** **seed pods** (strike) **14:11**  
**tenor drum** **9:10** **p** **ppp** **mp** **ppp** **p** **mf** **ppp**  
 (strike) (shake) **13:11**  
**3** **sl. bells** RH: take 2x **7:5** **p** **mp** **pp** **ppp** **mp** **pp** LH: take 2x **7:5** **p** **pp**

**140** 12 (nat.) 16 7:6 RH: take 2x 16:13 (single-handed tremoli with one stick above and one below the cymbal) 16  
 cym. guero 4:3 4:3 4:3 ppp f p (rapid scratching)  
 16:13 LH: take 2x   
 16  
 2 mark tree (rapid and brief shakes) 17:13  
 seed pods pp ff pp 15:13 LH: take 2x   
 tenor drum 11:12  
 3 (strike) 5:4 5:4 12:13 (rapid shakes) 14:13  
 sl. bells log drum pp f 13:12 ppp ff p  
 =

**142** 14 16 (centre) (nat.) 13:14 → (edge) 9 16  
 cym. guero 17:14 ppp fff p  
 2 seed pods (strike) 8:7 8:7  
 (rimshots) 9:7 9:7 ppp fff ppp  
 tenor drum  
 3 sl. bells (strike) 15:14  
 log drum ppp fff pp  
 =

**143**

**9 16**

**vib.** 1 

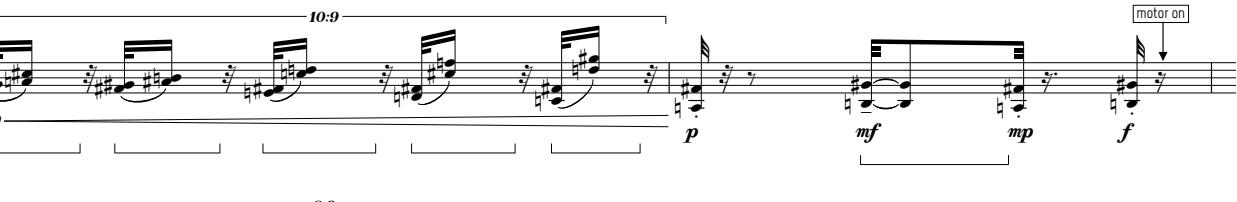
**vib.** 2 

**vib.** 3 

**145**

**12:9**

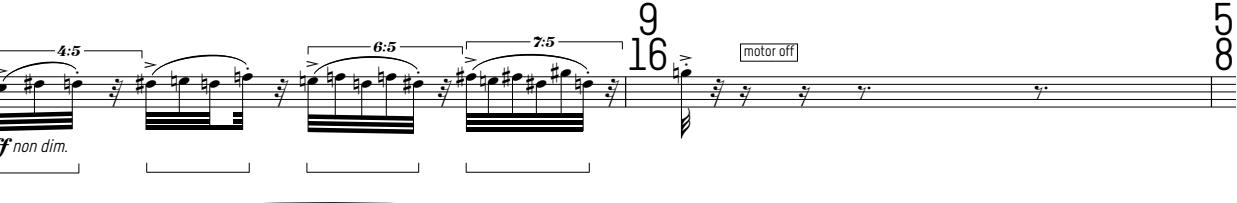
**vib.** 1 

**vib.** 2 

**vib.** 3 

**147**

**5 8**

**vib.** 1 

**vib.** 2 

**vib.** 3 

149

vib. 1: 5 8 5 8 4 8 9 16  
vib. 2: 5 8 5 8 4 8 9 16  
vib. 3: 5 8 5 8 4 8 9 16

pp      fff

pp      fff

pp      fff

motor off

151

vib. 1: 9 16 6:7 6:5 4 8 5 8  
vib. 2: ff p 6:5 6:7 9:8 5:6 10:7  
vib. 3: ff # 6:5 6:7 f ff

pp      mf      pp      fff

ff      p      mp      f      fff

f      mp      ff

motor off

153

vib. 1: 5 8 11:10 4 8  
vib. 2: 5 8 9:10 4 8  
vib. 3: 5 8 13:10 4 8

p non cresc.      p/mp <> <> <> <>

p non cresc.      p/mp <> <> <> <> <> <> <>

p non cresc.      p/mp <> <> <> <> <> <> <> <>

motor on

4  
155 8  
vib. 1   
vib. 2   
vib. 3   
=

5  
157 8  
vib. 1   
vib. 2   
vib. 3   
=

11  
159 16  
vib. 1   
vib. 2   
vib. 3   
=

161

vib. 1

*p* ff non dim.

vib. 2

*p* ff non dim.

vib. 3

*p* ff non dim. [motor on]

38

163

vib. 1

*f*

4:3

3:2

4:5

16

*mp*

*mf*

*p*

vib. 2

*f*

6:5

*mp*

*mf*

*p*

[motor on]

vib. 3

*f*

5:4

*mp*

*mf*

*p*

165

vib. 1

*ff*

6:4

*mp*

3:2

*mf*

*p*

*f*

*ff*

9:6

3

*ff*

[motor off]

vib. 2

*ff*

6:4

*mp*

3:2

*mf*

*p*

*f*

*ff*

9:6

*ff*

[motor off]

vib. 3

*ff*

6:4

*mp*

3:2

*mf*

*p*

*f*

*ff*

9:6

167

vib. 1: 9/16 (7:6) (8:6) (9:6) 6/8 (ppp) (mf)

vib. 2: 8/8 (8:6) (9:6) (7:6) 7/9 (6:5) (9:7) (senza Ped!) (ppp)

vib. 3: 6/8 (motor off) (9:6) (7:6) (9:6) 6/5 (9:7) (7:9) (ppp)

48

169

vib. 1: 4/8 (7:5) (6:7) 9/16 (motor on) (p)

vib. 2: 6:7 (4:3) (7:5) (p)

vib. 3: 4:3 (7:5) (6:7) (p)

mf sempre

171

vib. 1: 4:3 (f) (mp) (mf) (p) (f) (p) (mf) (mp) (p) (mf) (tr.) (motor off) (5/16) (tr.) (5/16) (3/16) (4:3) (23/16) (f)

vib. 2: 4:3 (f) (mp) (mf) (p) (f) (p) (mf) (mp) (p) (mf) (tr.) (motor on) (3/16) (4:3) (23/16) (f)

vib. 3: 4:3 (f) (mp) (mf) (p) (f) (p) (mf) (mp) (p) (mf) (tr.) (motor on) (3/16) (4:3) (23/16) (f)

174

vib. 1 23  
16

*f*

vib. 2 4  
8

*mf*

vib. 3 [motor off] 5:4  
3:2  
3:2

*mf*

21  
16

176

vib. 1 21  
16

*mp* non dim.

vib. 2 3  
16

[motor off]

vib. 3 7:6

*mf*

2  
8

*f*

4:3

[motor on]

13  
16

179

vib. 1 13  
16

6:5

6:7

6:4

3  
16

*mp*

*mf* non dim.

vib. 2 6:7

6:4

6:5

9  
16

*mp*

*mf* non dim.

vib. 3 6:7

6:4

6:5

*mp*

*mf* non dim.

**181**

vib. 1 9 16 8:9 16 4 8 8 8 (ppp)

vib. 2 motor off 5:4 (ppp)

vib. 3 10:9 6:4 (ppp)

**184**

vib. 1 8 21:16 2 10:8 5 16 (motor on) (ppp) mp mf sempre

vib. 2 18:16 11:8 (ppp) mp mf sempre

vib. 3 15:16 9:8 (ppp) mp mf sempre

**186**

vib. 1 5 14:10 17 16 16 8 [motor on 113bpm] remain with 4x (mf) 3 8 (ppp)

vib. 2 13:10 [motor on 50bpm] take 4x (mf) (ppp)

vib. 3 15:10 [motor on 264bpm] take 4x (ppp)

**=80**

Throughout this section, the notated dynamics apply only to the accented (normal-sized) notes.  
All unaccented small notes, whether grace-notes or not, are to be played **ppp**, as a kind of colouration around the accented notes.  
Use pedal only where marked!

**189**

**190**

**191**

**192**

**193**

**194**

15 4:5 4:5 4:5 17

193 16 16 16 16

vib. *ppp* (ppp) p

cym.

guero *mp*

2 4:3 4:3 11:10 4:3

vib. *ppp* pp (ppp) p (ppp)

seed pods tenor drum *mp*

3 4:3 4:3 4:3 4:3 4:3 4:3

vib. *ppp* (ppp) p

sl. bells log drum *mp*

17 16 16:17 9:8

194 16 16 16 16

vib. pp (ppp) mp

cym.

guero p

2 14:17 6:5 mp

vib. pp (ppp) mp

seed pods tenor drum p

3 9:11 14:17 14:11

vib. pp (ppp) (ppp)

sl. bells log drum p

195 80

vib. 1 tr... *p* *mf*

cym. *pp* *fff*

guero *pp*

2 vib. *p* *(ppp)* *mf*

seed pods *pp* *fff*

tenor drum

3 vib. *p* *(ppp)* *mf* *(ppp)* *mp* *f* *(ppp)*

sl. bells *pp* *fff*

log drum

197 7 16 6:7 9 16 4:5 4:5 80

vib. 1 *ppp* *(ppp)* *mp* *pp* *(ppp)* *(ppp)*

cym. *ff* *f*

guero

2 vib. *ppp* 9:7 6:5 *pp* *(ppp)* *mf*

seed pods *ff* *f*

tenor drum

3 vib. *ppp* *(ppp)* *mp* *pp* *(ppp)* *mf* *(ppp)*

sl. bells *ff* *f*

log drum

199

15-16

1.vib. (ppp) f (ppp)

cym.

guero mf

2.vib. (ppp) p f

seed pods tenor drum mf

3.vib. p f

sl. bells log drum (ppp) ff

11:12 6:5

200

16-17

1.vib. mp ff (ppp)

cym.

guero mp

2.vib. (ppp) ff

seed pods tenor drum mp

3.vib. tr ff

sl. bells log drum mp

4:3 4:3

17 16 14:17 980

201

vib. 1 *ppp* (ppp) *mf* (ppp)

cym. *p*

guero

2 vib. 8:9 14:17 4:3 4:3 4:3 (ppp)

seed pods tenor drum *p*

3 vib. 21:17 *tr* (ppp) *mf*

sl. bells log drum *p*

980 303

202

vib. 1 (ppp) *f*

cym. *ff*

guero

2 vib. 13:10 17:13 *pp* (ppp) *f* (ppp)

seed pods tenor drum *ff*

3 vib. 5:6 5:6 *tr* 5:6 *f*

sl. bells log drum *ff*

[203] 3 8 7 9 608

vib.  
cym.  
guero  
vib.  
seed pods  
tenor drum  
vib.  
sl. log  
drum

6 8 5:6 5:6 6:7 15 16

vib.  
cym.  
guero  
vib.  
seed pods  
tenor drum  
vib.  
sl. log  
drum

[207] 15 16 14:15 17 16

vib.  
cym.  
guero  
vib.  
seed pods  
tenor drum  
vib.  
sl.  
bells  
log  
drum

15 16 14:15 17 16

*(+ppp)*

*mp*

*fff*

*mp* *(+ppp)*

*fff*

*mp* *(+ppp)*

*fff*

*mp*

*fff*

19:15 10:11 22:15 5:6 5:4

17 16 19:17 80

vib.  
cym.  
guero  
vib.  
seed pods  
tenor drum  
vib.  
gong  
sl.  
bells  
log  
drum

17 16 19:17 80

*mf* *(+ppp)*

*ff*

*mf*

*ff*

*mf*

*ff*

*mf*

*ff*

13:17 13:11

(gong: the three different "pitches" indicate three distinct sounds produced at different striking points with the mallets)

209

vib.

cym.

guero

vib.

seed pods  
tenor drum

gong

sl.  
bells  
log  
drum

38 7  
16

*p* *mf* *mp* *f*

*mf* *mp* *f*

*p* *mf* *(ppp)* *mp* *f*

*p* *mf* *mp* *f*

*f* *mf* *mp* *f*

*f* *mf* *mp* *f*

*fff*

211

vib.

cym.

guero

vib.

seed pods  
tenor drum

gong

sl.  
bells  
log  
drum

7 16 9 16 60

*mf* *(ppp)* *f* *fff*

*fff* *ff* *ff* *fff*

*mf* *(ppp)* *f* *fff*

*fff* *ff* *ff* *fff*

*mf* *(ppp)* *f* *fff*

*fff* *ff* *ff* *fff*

213

6 8 7:6 7:6 15 16

1.vib  
cym.  
guero  
2.vib  
seed pods tenor drum  
gong  
sl. bells log drum

214

15 16 4:3 4:3 4:3 4:5 4:3 4:3 17 16

1.vib  
cym.  
guero  
2.vib  
seed pods tenor drum  
gong  
sl. bells log drum

17

215

vib. 1 (215) *(ppp)* 15:17

cym. ff

guero

vib. 2 4:5 (216) *(ppp)* 19:17

f ff

seed pods tenor drum

gong 19:17

sl. bells log drum (216) *(ppp)* ff

9 8

216 take 2 x

vib. 1 fff [113bpm] → [300bpm]

cym. ff

guero ff

2 7 8

vib. 2 fff [50bpm] → [120 bpm] take 2 x

seed pods tenor drum ff

3

vib. 3 fff [264bpm] → [45 bpm] take 2 x

sl. bells log drum ff

**vib.** 1. *f*

2x *mp* *pp* *mp* *pp* *mp* *pp* *mp* *pp* *f* *f*

2. *mp* *f* *mp* *pp* *mp* *f* *mp* *f* *mp* *mp*

3. *pp* *mp* *pp* *f* *pp* *mp* *pp* *mp* *mp* *pp*

**vib.** 1. *mp* *f* *mp* *f* *pp* *mp* *pp* *f* *pp* *mp* *pp* *f*

2. *pp* *f* *pp* *mp* *pp* *f* *pp* *mp* *pp* *f* *mp* *pp*

3. *pp* *mp* *pp* *f* *pp* *mp* *pp* *f* *pp* *mp* *pp*

**vib.** 1. *pp* *mp* *pp* *f* *pp* *mp* *pp* *f* *pp* *mp* *pp* *f*

2. *mp* *f* *pp* *mp* *pp* *f* *pp* *mp* *pp* *f* *mp* *pp*

3. *pp* *mp* *pp* *f* *pp* *mp* *pp* *f* *pp* *mp* *pp*

**vib.** 1. *pp* *mp* *pp* *f* *pp* *mp* *pp* *f* *pp* *mp* *pp* *f*

2. *pp* *mp* *pp* *f* *pp* *mp* *pp* *f* *pp* *mp* *pp* *f*

3. *pp* *mp* *pp* *f* *pp* *mp* *pp* *f* *pp* *mp* *pp*

223

vib. 1

vib. 2

vib. 3

225

vib. 1

vib. 2

vib. 3

Beograd  
4 July 2014